

AS CAPTAIN OF THE VAUNTED
MARKSMEN GUARD, NEIL STRYDER
IS CONSIDERED ONE OF, IF NOT
THE MOST, DANGEROUS WARRIOR
IN ALL HALDERIUM.

When he is blamed for the death of his father-in-law, and leader of the country of Vrook, during a coup, he and his fellow members of the Marksmen Guard are forced into hiding. With few friends left to him, and an entire country hunting him, Neil fears to become a mercenary while planning to clear the name of the Marksmen Guard by revealing the true events of that fateful night.

While Neil spends years plotting together what he can do about that night, his past begins playing a major role in his future, and the future of all humanity. Unknowingly he becomes entangled with an old enemy that must never be awakened. Neil, and his friends, are the last hope humanity has in stopping an ancient power that seeks to change the world as they know it, but what if they can't stop it? What if they should've?



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CORPORATION, LLC
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